Game Design Document

Fill up the Following document

1. Write the title of your project.

The Trekk

1. What is the goal of the game?

To reach the top of the mountain by surpassing any obstacles

1. Write a brief story of your game?

Once there was a person named chintu who wanted to climb a mountain but his parents didn’t let him when he got to the age of 18

He decided to climb the Everest,Now you have to control him and make him achieve his dream.

1. Which are the playing characters of this game?

* Playing characters are the ones which respond to the user based on the input from the user
* Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 |  |  |
| 2 |  |  |
| 3 | player | Can walk |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non Playing Characters of this game?

* Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc are non playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Polar bear | Can kill the player |
| 2 | Tiger | Can kill the player |
| 3 | Flag | Can kill the player |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper,
* Add images of scenes of the game to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

The player has to reach the mountain and try to save himself from the npc’s